



Terrace, BC – Updated, October 7, 2008 – Rusty Axe Games, a developer and publisher of downloadable game software, is proud to announce Big\$hot!

In the world of Big\$hot it's go time baby. Deals are flying in fast and furious and you need to make decisions. Your job is to build a portfolio of businesses that you can leverage into a business empire. What to hold, what to fix, what to package up and deal off - it's all about the art of the deal and you control everything. But watch out, there are a lot of shrewd players in this game and they are all out to be the richest, baddest tycoon in the city in a game that is never the same twice. Can you keep up? Do you have what it takes to outwit, outbid, outmanage and outmaneuver the rest of the pack? Are you a Big\$hot?

Big\$hot is an exciting new strategy game about buying and developing business properties.



For more information, a playable demo and screen shots, log onto [http://www.rustyaxe.com/big\\$hot/index.php](http://www.rustyaxe.com/big$hot/index.php)

About Rusty Axe Games: Rusty Axe Games is an independent developer and publisher of games for the downloadable PC and handheld device markets. Founded in October of 2003 by veteran game developer, Lennard Feddersen, Rusty Axe has developed and released Real E\$tate Empire, Battle Castles and 50 Castles for PC. Real E\$tate Empire was published at retail by Merscom and ported to the Macintosh by Red Marble Games. Rusty Axe has also collaborated with Midnight Synergy to port and publish Colony for a variety of handheld devices.



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